

Name \_\_\_\_\_ Occupation \_\_\_\_\_

Nationality \_\_\_\_\_ Sex \_\_\_\_\_ Age \_\_\_\_\_

# ACHTUNG! Cthulhu

## Characteristics

Str \_\_\_\_\_ Int \_\_\_\_\_  
 Con \_\_\_\_\_ Pow \_\_\_\_\_  
 Siz \_\_\_\_\_ Edu \_\_\_\_\_  
 Dex \_\_\_\_\_ Idea \_\_\_\_\_  
 App \_\_\_\_\_ Luck \_\_\_\_\_  
 San \_\_\_\_\_ Know \_\_\_\_\_

Damage Bonus (db) \_\_\_\_\_

## Hit Points

**-2 (Dead)** **-1** **0** 1 2 3 4 5 6 7 8  
 9 10 11 12 13 14 15 16 17 18 19 20 21  
 22 23 24 25 26 27 28 29 30 31 32 33 34

## Magic Points

**0 (Unconscious)** 1 2 3 4 5 6 7 8  
 9 10 11 12 13 14 15 16 17 18 19 20 21  
 22 23 24 25 26 27 28 29 30 31 32 33 34

## Sanity

(99-Cthulhu Mythos \_\_\_\_ ) **0 (Insane)** 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18  
 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45  
 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72  
 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

## Investigator Skills

<input type="checkbox"/> Accounting (10%) _____	<input type="checkbox"/> Espionage (01%) _____	Own Language (EDU x5%): _____	<input type="checkbox"/> Telephony (01%) _____
<input type="checkbox"/> Aeronautical Systems (01%) _____	<input type="checkbox"/> Fast Talk (05%) _____	<input type="checkbox"/> _____	<input type="checkbox"/> Theology (05%) _____
<input type="checkbox"/> Anthropology (01%) _____	<input type="checkbox"/> Fieldcraft (05%) _____	<input type="checkbox"/> Parachute (01%) _____	<input type="checkbox"/> Throw (25%) _____
<input type="checkbox"/> Archaeology (01%) _____	<input type="checkbox"/> First Aid (30%) _____	<input type="checkbox"/> Perform (05%) _____	<input type="checkbox"/> Track (10%) _____
Art (05%): _____	<input type="checkbox"/> Folklore (05%) _____	<input type="checkbox"/> Persuade (15%) _____	<input type="checkbox"/> _____
<input type="checkbox"/> _____	<input type="checkbox"/> Forensics (05%) _____	<input type="checkbox"/> Pharmacy (01%) _____	<input type="checkbox"/> _____
<input type="checkbox"/> _____	<input type="checkbox"/> Forgery (01%) _____	<input type="checkbox"/> Photo-Interpretation (01%) _____	<input type="checkbox"/> _____
<input type="checkbox"/> Astronomy (01%) _____	<input type="checkbox"/> Geology (01%) _____	<input type="checkbox"/> Photography (10%) _____	<input type="checkbox"/> _____
<input type="checkbox"/> Bargain (05%) _____	<input type="checkbox"/> Hide (10%) _____	<input type="checkbox"/> Physics (01%) _____	
<input type="checkbox"/> Biology (01%) _____	<input type="checkbox"/> History (20%) _____	Pilot (01%): _____	
<input type="checkbox"/> Chemistry (01%) _____	<input type="checkbox"/> Hypnosis (05%) _____	<input type="checkbox"/> _____	
<input type="checkbox"/> Climb (40%) _____	<input type="checkbox"/> Institutional Lore (01%) _____	<input type="checkbox"/> _____	
<input type="checkbox"/> Combat Engineer (15%) _____	<input type="checkbox"/> Jump (25%) _____	<input type="checkbox"/> Psychoanalysis (01%) _____	
<input type="checkbox"/> Command (05%) _____	<input type="checkbox"/> Jury Rig (25%) _____	<input type="checkbox"/> Psychology (05%) _____	
<input type="checkbox"/> Comptography (01%) _____	<input type="checkbox"/> Law (05%) _____	<input type="checkbox"/> Radio Operator (01%) _____	
<input type="checkbox"/> Conceal (15%) _____	<input type="checkbox"/> Library Use (25%) _____	<input type="checkbox"/> Radio Operator, Sonar (01%) _____	
Craft (05%): _____	<input type="checkbox"/> Listen (25%) _____	<input type="checkbox"/> Ride (05%) _____	
<input type="checkbox"/> _____	<input type="checkbox"/> Locksmith (01%) _____	<input type="checkbox"/> Ride Motorcycle (15%) _____	
<input type="checkbox"/> _____	<input type="checkbox"/> Martial Arts (01%) _____	<input type="checkbox"/> Rope Use (10%) _____	
<input type="checkbox"/> Credit Rating (15%) _____	<input type="checkbox"/> Mechanical Repair (20%) _____	<input type="checkbox"/> Sabotage (05%) _____	
<input type="checkbox"/> Cryptography (01%) _____	<input type="checkbox"/> Medicine (05%) _____	<input type="checkbox"/> Scrounge (10%) _____	
Cthulhu Mythos (00%) _____	<input type="checkbox"/> Meteorology (10%) _____	<input type="checkbox"/> Ski (05%) _____	
<input type="checkbox"/> Damage Control (15%) _____	<input type="checkbox"/> Military Doctrine (05%) _____	<input type="checkbox"/> Sneak (10%) _____	
<input type="checkbox"/> Disguise (01%) _____	<input type="checkbox"/> Natural History (10%) _____	<input type="checkbox"/> Spot Hidden (25%) _____	
<input type="checkbox"/> Diving (01%) _____	<input type="checkbox"/> Navigate (10%) _____	Spotter (05%): _____	
<input type="checkbox"/> Dodge (DEX x2%) _____	<input type="checkbox"/> Occult (05%) _____	<input type="checkbox"/> _____	
Drive (20%): _____	<input type="checkbox"/> Operate Heavy Machine (01%) _____	<input type="checkbox"/> _____	
<input type="checkbox"/> _____	Other Language (01%): _____	<input type="checkbox"/> Surgery (01%) _____	
<input type="checkbox"/> _____	<input type="checkbox"/> _____	<input type="checkbox"/> Survival (01%) _____	
<input type="checkbox"/> Drive Tracked (10%) _____	<input type="checkbox"/> _____	<input type="checkbox"/> Swim (25%) _____	
<input type="checkbox"/> Electrical Repair (10%) _____	<input type="checkbox"/> _____	<input type="checkbox"/> Tactics (01%) _____	

## Combat Skills

Artillery (01%):  
☐ \_\_\_\_\_  
☐ \_\_\_\_\_  
☐ Close Combat (25%) \_\_\_\_\_  
☐ Demolitions (01%) \_\_\_\_\_  
☐ Handgun (20%) \_\_\_\_\_  
 Heavy Weapons (15%):  
☐ \_\_\_\_\_  
☐ \_\_\_\_\_  
☐ Machine Gun (15%) \_\_\_\_\_  
 Melee Weapons (Various):  
☐ \_\_\_\_\_  
☐ \_\_\_\_\_  
☐ Rifle (25%) \_\_\_\_\_  
☐ Rifle Grenade (15%) \_\_\_\_\_  
☐ Shotgun (30%) \_\_\_\_\_  
☐ Submachine Gun (15%) \_\_\_\_\_  
☐ Torpedo (01%) \_\_\_\_\_

## Weapons

melee	%	damage	hnd	rng	#att	hp	firearm	%	damage	malf	rng	#att	shots	hp
<input type="checkbox"/> Fist (50%)	_____	1D3+db	1	touch	1	n/a	<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> Grapple (25%)	_____	special	2	touch	1	n/a	<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> Head (10%)	_____	1D4+db	0	touch	1	n/a	<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> Kick (25%)	_____	1D6+db	0	touch	1	n/a	<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	<input type="checkbox"/> _____	_____	_____	_____	_____	_____	_____	_____

## Personal Data

Investigator Name _____	Episodes of Insanity _____
Agency _____	_____
Residence _____	_____
Personal Description _____	Wounds & Injuries _____
_____	_____
_____	_____
Family & Friends _____	Marks & Scars _____
_____	_____
_____	_____

## Investigator History

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

## Gear & Possessions

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

### Mythos Tomes Read

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### Spells Known

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### Magical Artefacts

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

### Creatures Encountered

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____